

G — Game Controller

Explore how buttons and controls send instructions.

LEARN & DO

1

Find the controls

Buttons, sticks and direction pads.

2

Map an action

What does each control do?

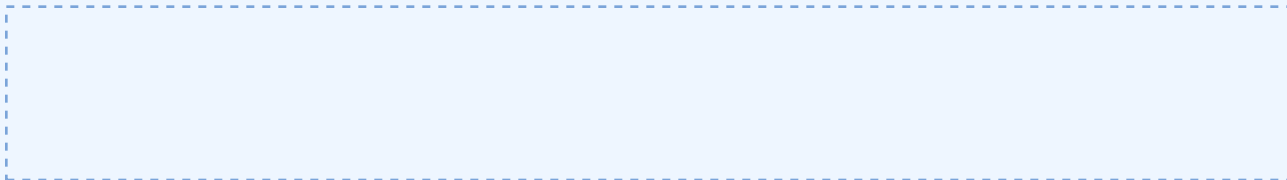
3

Design a new button

Invent a helpful game control.

DRAW / LABEL

Design your own game controller and label three controls.



TALK ABOUT IT

- What buttons or controls help a player move?
- How can games teach problem solving?